



Playing Guidelines

1 What is FastKeno

FastKeno is a game of chance with pre-defined winnings and played using a field from one (1) up to eighty (80). Twenty (20) numbers are drawn every four (4) minutes, at regular pre-defined intervals during the day. There are eleven (11) different game types in the FastKeno game:

- Game Type 10 – ten (10) numbers are chosen, and a bet is placed on any ten (10) of the twenty (20) numbers drawn.
- Game Type 9 - nine (9) numbers are chosen, and a bet is placed on any nine (9) of the twenty (20) numbers drawn.
- Game Type 8 - eight (8) numbers are chosen, and a bet is placed on any eight (8) of the twenty (20) numbers drawn.
- Game Type 7 - seven (7) numbers are chosen, and a bet is placed on any seven (7) of the twenty (20) numbers drawn.
- Game Type 6 - six (6) numbers are chosen, and a bet is placed on any six (6) of the twenty (20) numbers drawn.
- Game Type 5 – five (5) numbers are chosen, and a bet is placed on any five (5) of the twenty (20) numbers drawn.
- Game Type 4 - four (4) numbers are chosen, and a bet is placed on any four (4) of the twenty (20) numbers drawn.
- Game Type 3 - three (3) numbers are chosen, and a bet is placed on any three (3) of the twenty (20) numbers drawn.
- Game Type 2 - two (2) numbers are chosen, and a bet is placed on any two (2) of the twenty (20) numbers drawn.
- Game Type 1 - one (1) number is chosen, and a bet is placed on any one (1) of the twenty (20) numbers drawn.

The FastKeno game also consists of the HI & LO game type. The player may choose to place a bet on either twelve (12) or more of the twenty (20) numbers drawn falling within the range of 41 to 80 (HI) and/or within the range of 1-40 (LO).

FastKeno also includes a voluntary add-on game option, called the GOLDEN NUMBER. This add-on game provides players with additional opportunities to win by matching the last number drawn, which is always the twentieth (20th) number in each FastKeno draw. The GOLDEN NUMBER feature introduces additional winning categories and offers higher prize amounts than those available in the standard FastKeno game.

GOLDEN NUMBER is applicable to Game Types 1 through 10. The HI and LO game types are excluded from this feature.

2 Playslip Description

The FastKeno playslip is used by the players before purchasing a FastKeno ticket to indicate their selection of numbers and playing options (e.g., game type, price, multiplier and number of consecutive draws, etc.). The following illustration demonstrates how a FastKeno playslip is filled in:

The illustration shows a FastKeno playslip with four playing boards (A, B, C, D) and a Golden Number section. Callout boxes provide the following information:

- GAME TYPE:** Here you select the type of game you would like to play. (Callout points to the 'GAME TYPE' dropdown on each board.)
- QUICK PICK:** You mark this box if you would like the terminal to choose your numbers. (Callout points to the 'QUICK PICK' checkbox on each board.)
- VOID:** You mark this box when you would like to cancel the Playing Board. (Callout points to the 'VOID' checkbox on each board.)
- CONSECUTIVE DRAWS:** Here you mark the number of consecutive draws you would like your playslip to participate in. (Callout points to the 'CONSECUTIVE DRAWS' field at the bottom.)
- GOLDEN NUMBER:** You mark this box if you would like to add the GOLDEN NUMBER option to all of the selections marked above. (Callout points to the 'GOLDEN NUMBER' section at the bottom.)
- In each Playing Board A to D:** choose your own numbers. (Callout points to the number grids on boards A and B.)
- STAKE:** Here you choose the stake you would like to participate with. (Callout points to the 'STAKE (€)' field on each board.)

3 FastKeno Ticket Description

The ticket is the unique valid document for claiming winning prizes. The following is an illustration that represents a visual of the FastKeno ticket, including the information displayed on the ticket.



Figure 1: Indicative FastKeno Ticket Receipt

- Game logo
- Draw date of the first participating draw
- Number of participating draws
- From-to draw numbers
- Ticket serial number
- Playing Board(s) including: Numbers chosen, Game type(s), Stake, Quick Pick if selected, Number of Combinations.
- HI & LO section
- GOLDEN NUMBER participation (Yes/No)
- Multiplier value
- Price of the ticket
- Ticket details including Retailer number, Clerk ID, Terminal ID, Security code
- Date and time of purchase
- Barcode and ticket serial number

It is the player's entire responsibility to ensure that the selections printed on the ticket are correct as the ones selected.

The player has the possibility to cancel a ticket from an authorised agent, up to 4 minutes after the purchase but not later than the stipulated cancel close time.

4 How FastKeno is Played

4.1 Simple Columns

To play a simple column in FastKeno, the player should mark one (1) to ten (10) numbers (with an 'X') according to the type of game selected, in at least one (1) of the four (4) Boards of the playslip. Alternatively, the player may also choose the game type HI & LO.

- The HI box is selected if the player predicts that 12 or more of the 20 numbers drawn, shall fall within the range of forty-one (41) to eighty (80), or
- The LO box is selected if the player predicts that 12 or more of the 20 numbers drawn, shall fall within the range of one (1) to forty (40).

The player is allowed to play only one game type option per Simple Column. For the HI & LO Game Type, the player may either choose one option or both, however this combination creates two (2) columns.

To add the GOLDEN NUMBER option when playing Game Type 1 to Game Type 10, the player must select the [YES] box at the bottom of the playslip (with an 'X'). The GOLDEN NUMBER option will apply to all boards completed on the same playslip.

The GOLDEN NUMBER option cannot be played on the HI and LO game types.

4.2 Systems

A Fully Expanded System entry is an alternative way of playing FastKeno, providing the player with more chances to win.

A System entry allows the player to select more than the minimum required numbers for the respective Game Type, up to a maximum of ten (10) numbers.

The following table shows the amount of columns created in each system for each Game Type.

		Game Type Selected									
		1	2	3	4	5	6	7	8	9	10
Amount of Numbers Selected	1	1									
	2	2	1								
	3	3	3	1							
	4	4	6	4	1						
	5	5	10	10	5	1					
	6	6	15	20	15	6	1				
	7	7	21	35	35	21	7	1			
	8	8	28	56	70	56	28	8	1		
	9	9	36	84	126	126	84	36	9	1	
	10	10	45	120	210	252	210	120	45	10	1

The minimum stake for all Game Types is €0.50.

4.3 Multiple Systems

The player has the option of creating Multiple Systems by marking more than one selection in the Game Type area. A maximum of ten (10) numbers but not less than the highest number selected in the Game Type Area, are allowed to be chosen when selecting two or more game type options.

Example: If a player chooses Game Type 4 and Game Type 6, the player is allowed to mark between 6 (six) and ten (10) numbers in the Number Games Area. The player will be participating in the FastKeno game with all possible combinations of 4 and 6 numbers out of the amount of numbers selected. *(View Example 8.3)*

4.4 Full Quick Pick

Full Quick Pick is a fully automatic number selection method where the terminal generates all of the numbers according to the game type selected.

For a Simple Column Quick Pick, the player should mark the Quick Pick box on any one of the four (4) Boards, together with the preferred game type from 1 to 10.

The player should also mark the basic stake.

4.5 Partial Quick Pick

Partial Quick Pick is a semi-automatic number selection method, whereby the system generates numbers complementary to the numbers selected by the player or the authorised agent. If the player chooses only some of the numbers in the Numbers Area on one board, the rest of the numbers for the same board are quick picked by the system.

4.6 HI & LO

An additional Game Type HI & LO is offered in FastKeno.

- HI –the [HI] box should be marked in case 12 or more of the 20 numbers drawn are predicted to fall within the range of 41 to 80.
- LO –the [LO] box should be marked in case 12 or more of the 20 numbers drawn are predicted to fall within the range of 1 to 40.

The player is allowed to mark both the [HI] and [LO] boxes on the same playslip.

4.7 Different Playing Methods on One Playslip

The terminal allows the player to include different playing methods on one playslip. For example, on the same playslip, the player can play a Simple Column in the first Board A, Systems in Board B and a Quick Pick in the other Boards.

4.8 Cancellation of a Playing Board

The player is allowed to cancel one or more of the filled in Boards on the playslip by marking the VOID box of the relevant Numbers Area.

5 FastKeno Draws

5.1 When can FastKeno be played?

Players can play FastKeno from Monday to Sunday during the allowed playing hours, excluding the draw break. A FastKeno draw is conducted every four (4) minutes at pre-defined times.

5.2 How is the Draw conducted?

The draws take place through the National Lottery Central System with the use of a 'Random Number Generator'. Upon draw closure, the draw presentation starts, and the winning numbers are displayed at the National Lottery points of sale. The player is required to ask the authorised agent to verify whether he holds a winning ticket, by scanning the ticket through the lottery terminal. Tickets can also be checked through the ticket checker. In case of conflict between the published results and the results provided by the terminal as registered in the National Lottery Central System, the result provided by the terminal will prevail.

National Lottery plc. may also make the draw results available on www.lottery.mt.

5.3 Consecutive Draws

The player is given the choice to participate with the same Playslip in more than one draw by marking a relative box/es in the 'CONSECUTIVE DRAWS' section.

The player has the possibility to increase the frequency of participation by two (2) up to ten (10) draws, by marking the respective boxes from two (2) to ten (10) within the 'CONSECUTIVE DRAWS' section. Additionally, the player may further increase the selected number of participation draws by marking the box/es [x2] and/or [x3].

The player can participate up to a maximum of 60 consecutive draws.

Example: If a player selects the boxes [7] and [x3] in the 'CONSECUTIVE DRAWS' section, his Playslip will participate in 21 consecutive draws.

5.4 FastKeno Liability Limit

FastKeno will support a draw liability limit which shall be configured to a pre-defined amount. Once the liability limit has been reached, National Lottery plc. may reject any subsequent attempts to place FastKeno bets on that particular combination, that would cause the draw liability to exceed the limit.

6 Cost of Entry in FastKeno

The stake amounts of €0.50, €1.00, €2.00, €3.00, €4.00, €5.00, €10.00, €15.00 and €20.00, are included in the stake area per Playing Board on the FastKeno playslip. The player should mark with an 'X' on the preferred basic stake to participate with in a selected Game Type, as shown in examples (*View Example 8.1*).

The minimum stake for all Game Types is €0.50.

When the GOLDEN NUMBER option is selected, that selection is applied to each participating board, and the respective stake amount chosen per board is doubled, thus reflecting in the overall ticket price. (*For example, if player, decides to play Game Type 5 with a stake of €2, and selects the GOLDEN NUMBER option, the total cost of the ticket is €4*).

6.1 Multiplier

The player has the option to multiply his basic stake by selecting the box with the multiplier of his choice.

By marking the respective box/es within the 'STAKE' section from (x5) and/or (x10), together with any one other stake amount mentioned above, the player has the possibility to further multiply his stake by up to 50 times. If the two boxes [x5] and [x10] are marked, the stake is multiplied by fifty (50) times.

The following stakes are available to play FastKeno:

	€0.50	€1.00	€2.00	€3.00	€4.00	€5.00	€10.00	€15.00	€20.00
X5	€2.50	€5.00	€10.00	€15.00	€20.00	€25.00	€50.00	€75.00	€100.00
X10	€5.00	€10.00	€20.00	€30.00	€40.00	€50.00	€100.00	€150.00	€200.00
X5X10	€25.00	€50.00	€100.00	€150.00	€200.00	€250.00	€500.00	€750.00	€1,000.00

7 FastKeno Prizes

7.1 Winning Categories of FastKeno

To win in FastKeno, the player must match the selected numbers with the drawn numbers. The more numbers the player plays, the greater the winning probabilities. The following is the payout table for the 'standard' FastKeno game, showing the number of times by which the stake will be multiplied when a player wins with FastKeno.

The table below, list the prizes based on a €1 standard stake.

Numbers Matched	Game Type									
	10	9	8	7	6	5	4	3	2	1
10	€100,000*									
9	€5,000	€50,000*								
8	€400	€1,000	€25,000							
7	€50	€100	€250	€4,000						
6	€20	€25	€50	€100	€1,500					
5	€2	€4	€10	€15	€50	€225				
4	€1	€2	€2	€2	€5	€25	€75			
3				€1	€1.5	€3	€3.5	€30		
2							€1.5	€2	€5	
1									€1	€2.5
0	€1	€1	€1	€1						

The prizes for Game Type HI & LO are 3 times the stake.

*The total amount for all prizes for Game Types 8, 9 and 10, is limited to €25,000, €50,000 and €100,000 respectively. In the case that there is more than one winner per draw for the mentioned Game Types, the prize is split between winners according to the number of simple columns participating in that Game Type.

Example A:

If Player A plays Game Type [10] with a Stake of €0.50 and Player B plays Game Type [10] with a Stake of €1.00, the total number of basic columns (i.e. columns with the basic price of €0.50) created will be 3. If both their selections (all 10 numbers) are included in the numbers drawn, they will both be winners of the Top Category of Game Type [10]. In this case their winnings will be calculated as follows:

- Winnings per basic column = $100,000/3 = €33,333$
 - Player A's Winnings = $€33,333 \times 1$ basic columns = $€33,333$
 - Player B's Winnings = $€33,333 \times 2$ basic columns = $€66,667$.

Example B:

If Player A plays Game Type [10] with a Stake of €2.00, the total number of basic columns (i.e. columns with the basic price of €0.50) created will be 4. If his selection (all 10 numbers) is included in the numbers drawn, the player will be a winner of the Top Category of Game Type [10]. In this case his winnings will be calculated as follows:

- Winnings per basic column = $100,000/4 = €25,000$
 - Player A's Winnings = $€25,000 \times 4$ basic columns = $€100,000$.

Example C:

If Player A plays Game Type [10] with a Stake of €2.00 and Player B plays Game Type [10] with a Stake of €1.00, the total number of basic columns (i.e. columns with the basic price of €0.50) created will be 6. If both their selections (all 10 numbers) are included in the numbers drawn, they will both be winners of the Top Category of Game Type [10]. In this case, his winnings will be calculated as follows:

- Winnings per basic column = $100,000/6$ (no of basic columns) = $€16,666.67$
 - Player A's Winnings = $€16,666.67 \times 4$ basic columns = $€66,666.67$
 - Player B's Winnings = $€16,666.67 \times 2$ basic columns = $€33,333.33$.

Winnings for the top category of Game Types 9 and 8 are calculated in the same way as shown in the above examples. This rule does not apply in the lower winning categories.

A winner of a particular draw in any category is precluded from claiming a prize in lower winning categories by virtue of the same column for the same Draw i.e. if you play Game Type 7 and match 5 of the numbers drawn, you will win the prize for the Category 5 / 7 ONLY, which will be equal to 15 (Payout) x your Stake.

7.2 GOLDEN NUMBER Winning Categories

The GOLDEN NUMBER option gives the player a chance to win higher prizes and additional chances to win in new categories, when their selected numbers match according to the payout table below, and one of the numbers matches the last, twentieth (20th) number drawn, which is considered as the GOLDEN NUMBER.

Game Types HI & LO are excluded from this feature.

The table below shows the winning categories per game type, inclusive of both the base game and the GOLDEN NUMBER option. Prizes are based on a €1 standard base price plus €1 for the GOLDEN NUMBER option, resulting in a total ticket cost of €2.

Numbers Matched	Game Type									
	10	9	8	7	6	5	4	3	2	1
10	€350,000*									
9	€12,000	€85,000*								
8	€1,150	€4,000	€30,000*							
7	€150	€600	€1,250	€7,000						
6	€30	€60	€115	€350	€3,000					
5	€7	€11	€35	€60	€130	€975				
4	€5	€5	€7	€12	€25	€75	€225			
3	€3	€3	€4	€5	€7.5	€13	€23.5	€110		
2	€3	€3	€3	€4	€5	€5	€11.5	€17	€75	
1	€5	€5	€5	€5	€5	€5	€7.5	€10	€11	€52.5
0	€1	€1	€1	€1						

7.3 Odds of FastKeno

The table below shows the odds of winning for each game type in the standard FastKeno game. These odds do not reflect the probabilities when the GOLDEN NUMBER option is selected.

HITS	PICK									
	10	9	8	7	6	5	4	3	2	1
10	1:8,911,711									
9	1:163,381	1:1,380,688								
8	1:7,384	1:30,682	1:230,115							
7	1:621	1:1,690	1:6,232	1:40,979						
6	1:87	1:175	1:423	1:1,366	1:7,753					
5	1:19	1:31	1:55	1:116	1:323	1:1,551				
4	1:7	1:9	1:12	1:19	1:35	1:83	1:326			
3				1:6	1:8	1:12	1:23	1:72		
2							1:5	1:7	1:17	
1									1:3	1:4
0	1:22	1:16	1:11	1:8						

8 Examples

The design of the below examples is indicative to time of writing.

8.1 Simple Column Example

The screenshot displays the FastKeno lottery interface. At the top, the logo 'FastKeno National Lottery™ Take a chance®' and the website 'lottery.mt' are visible. A QR code is also present. Below the header, there are four playing boards labeled A, B, C, and D. Each board has a 'GAME TYPE' section with a row of numbers 1-10 and a 'NUMBERS' section with a 10x10 grid of numbers 1-80. Board A has 'X' marks over numbers 2, 3, 4, 5, 6, 7, 8, 9, 10 in the top row and 31, 32, 33, 34, 35, 36, 37, 38, 39, 40 in the second row. Board B has 'X' marks over numbers 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 in the top row. Board C has 'X' marks over numbers 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 in the top row. Board D has 'X' marks over numbers 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 in the top row. Below the boards, there is a 'HI & LO' section with 'HI' and 'LO' buttons and a 'VOID' button. A 'GOLDEN NUMBER' section is also present with a 'YES' button. At the bottom, there is a 'CONSECUTIVE DRAWS' section with a row of numbers 2, 3, 4, 5, 6, 7, 8, 9, 10, x2, x3. The 'STAKE (€)' section for each board shows '0.5' selected for boards B, C, and D, and '1' selected for board A.

Playing Board: A

Game Type: 3

Number of Columns: 1
column

Stake Amount: €0.50

Cost of Ticket: 1 column x
€0.50 (Stake) = €0.50

8.2 Systems Example

The screenshot displays the FastKeno lottery interface. At the top, the National Lottery logo and 'Take a chance' slogan are visible, along with the website 'lottery.mt' and a QR code. The main area contains four playing boards labeled A, B, C, and D. Each board has a 'GAME TYPE' section with a row of numbers 1-10 and a 'NUMBERS' section with a 10x10 grid of numbers 1-80. Board A has 'X' marks over numbers 2, 4, 27, 35, and 58. Board B has no marks. Board C has no marks. Board D has no marks. Below each board is a 'STAKE (€)' section with a row of numbers 0.5, 1, 2, 3, 4, 5, 10, 15, 20, x5, x10. Board A has 'X' over 1 and '5' over 10. At the bottom, there is a 'HI & LO' section with 'HI' and 'LO' buttons, a 'GOLDEN NUMBER' section with a 'YES' button, and a 'CONSECUTIVE DRAW' section with a row of numbers 2, 3, 4, 5, 6, 7, 8, 9, 10, x2, x3.

Playing Board: A

Game Type: 3

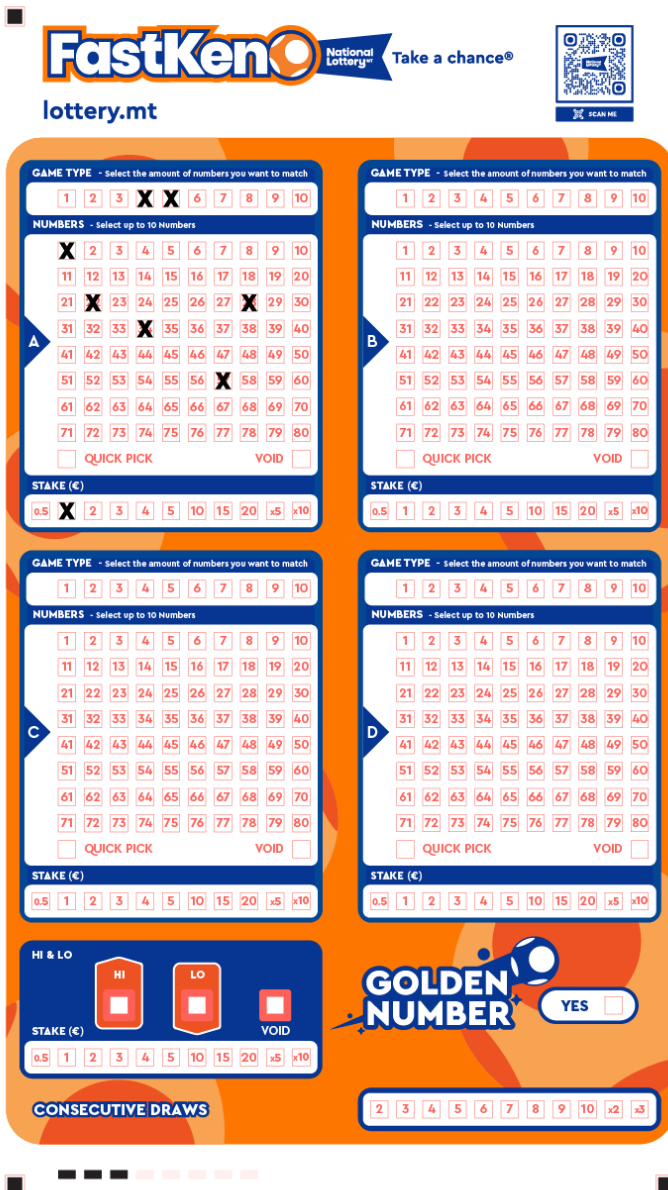
Numbers Selected: 5

Number of Columns: 10
columns

Stake Amount: €1.00

Cost of Ticket: 10 columns x
€1.00 (Stake) = €10.00

8.3 Multiple Systems



Playing Board: A

Game Type: 4 & 5

Numbers Selected: 5

Number of Columns: 6 columns

Stake Amount: €1.00

Cost of Ticket: 6 columns x €1.00 (Stake) = €6.00

8.4 Quick Pick Example

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Playing Board: A

Game Type: 7

Quick Pick: 7 (the system will pick 7 random numbers automatically)

Number of Columns: 1 column

Stake Amount: €1.00

Cost of Ticket: 1 column x €1.00 (Stake) = €1.00

Golden Number: YES

CONSECUTIVE DRAWS: 2 3 4 5 6 7 8 9 10 x2 x3

8.5 Quick Pick with Systems Example

The screenshot shows the FastKeno lottery interface with four playing boards (A, B, C, D) and a Golden Number section. Each board has a 'GAME TYPE' section with a row of numbers 1-10, where 'X' is selected. Below is a 'NUMBERS' section with a 10x10 grid of numbers 1-80. Board A has 'X' on 5 and 7. Board B has 'X' on 7. Board C has 'X' on 5. Board D has 'X' on 5. Each board has a 'STAKE (€)' section with options 0.5, 1, 2, 3, 4, 5, 10, 15, 20, x5, x10. Board A has 'X' on 1. At the bottom, there is a 'HI & LO' section with 'HI' and 'LO' buttons, a 'STAKE (€)' section with options 0.5, 1, 2, 3, 4, 5, 10, 15, 20, x5, x10, and a 'CONSECUTIVE DRAWS' section with a row of numbers 2, 3, 4, 5, 6, 7, 8, 9, 10, x2, x3. A 'GOLDEN NUMBER' section is also visible with a 'YES' button.

Playing Board: A

Game Type: 4

Quick Pick System: 6 (the system will pick 6 random numbers)

Number of Columns: 15 columns

Stake Amount: €0.50

Cost of Ticket: 15 columns x €0.50 (Stake) = €7.50

8.6 HI & LO Example

The screenshot shows the FastKeno lottery interface with four columns (A, B, C, D) for number selection. Each column has a 'GAME TYPE' section with a row of numbers 1-10 and a 'NUMBERS' section with a 10x10 grid of numbers 1-80. Below each grid is a 'STAKE (€)' section with options: 0.5, 1, 2, 3, 4, 5, 10, 15, 20, x5, x10. At the bottom, there is a 'HI & LO' section with 'HI' and 'LO' buttons (both marked with an 'X'), a 'GOLDEN NUMBER' section with a 'YES' button, and a 'CONSECUTIVE DRAWS' section with a row of numbers 2, 3, 4, 5, 6, 7, 8, 9, 10, x2, x5.

HI & LO Area

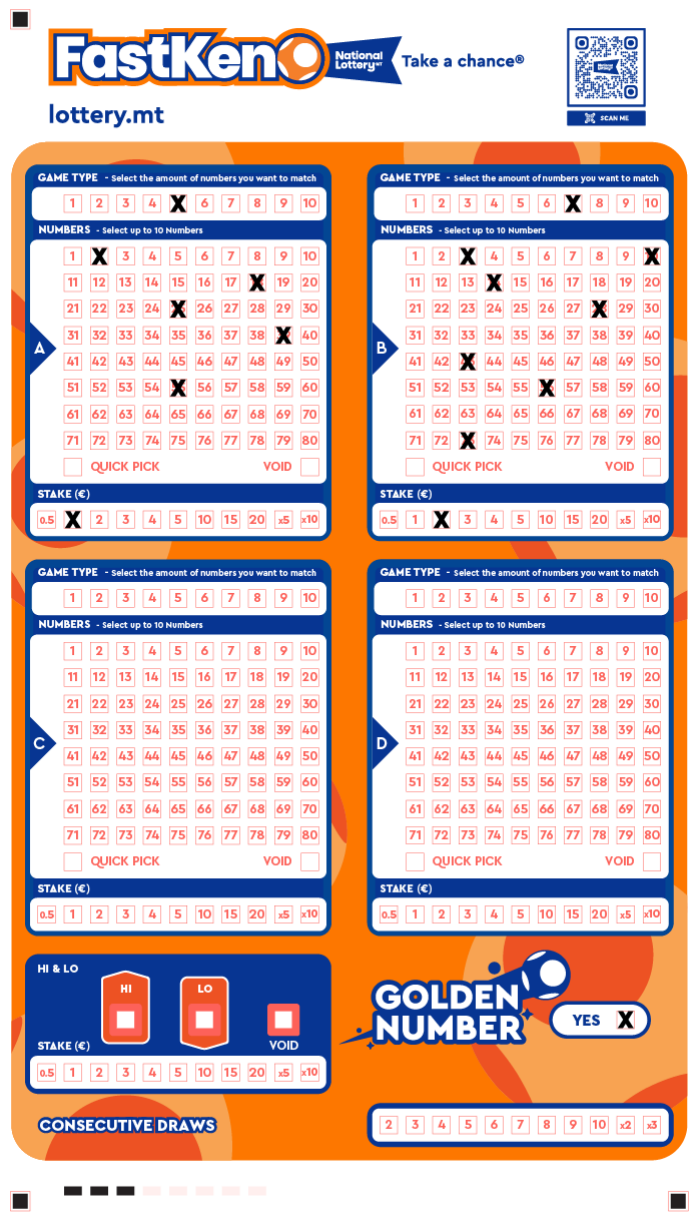
Game Type: HI & LO

Number of Columns: 2 columns

Stake Amount: €1.00

Cost of Ticket: 2 columns x €1.00 (Stake) = €2.00

8.7 Participation with GOLDEN NUMBER Example



Playing Board: A

Game Type: 5

Numbers Selected: 5

Number of Columns: 1 column

Stake Amount: €1.00

Playing Board: B

Game Type: 7

Numbers Selected: 7

Number of Columns: 1 column

Stake Amount: €2.00

GOLDEN NUMBER: Selected YES

Total Cost of Ticket: 1 column (Playing Board A) x €1.00 (Stake) + €1.00 (GOLDEN NUMBER in Playing Board A)

+ 1 column (Playing Board B) x €2.00 (Stake) + €2.00 (GOLDEN NUMBER in Playing Board B) = €6.00

8.8 Multiplier Example

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Playing Board: A

Game Type: 5

Number of Columns: 1 column

Stake Amount: €15 x 5 = €75

Cost of Ticket: 1 column x €75.00 (Stake) = €75.00

Golden Number: YES

CONSECUTIVE DRAWS: 2 3 4 5 6 7 8 9 10 20 25

8.10 Different Playing Methods on One Playslip

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Playing Board A:
 GAME TYPE: 4
 NUMBERS: 2, 3, 5, 6
 STAKE (€): 1

Playing Board B:
 GAME TYPE: 10
 NUMBERS: 2, 3, 4, 5, 6, 8, 9, 10
 STAKE (€): 1

Playing Board C:
 GAME TYPE: QUICK PICK
 NUMBERS: 2, 4, 5, 6, 7, 8, 9, 10
 STAKE (€): 0.5

Playing Board D:
 GAME TYPE: QUICK PICK
 NUMBERS: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10
 STAKE (€): 0.5

GOLDEN NUMBER:
 STAKE (€): 1.00

CONSECUTIVE DRAWS: 2, 3, 4, 5, 6, 7, 8, 9, 10, x2, x3

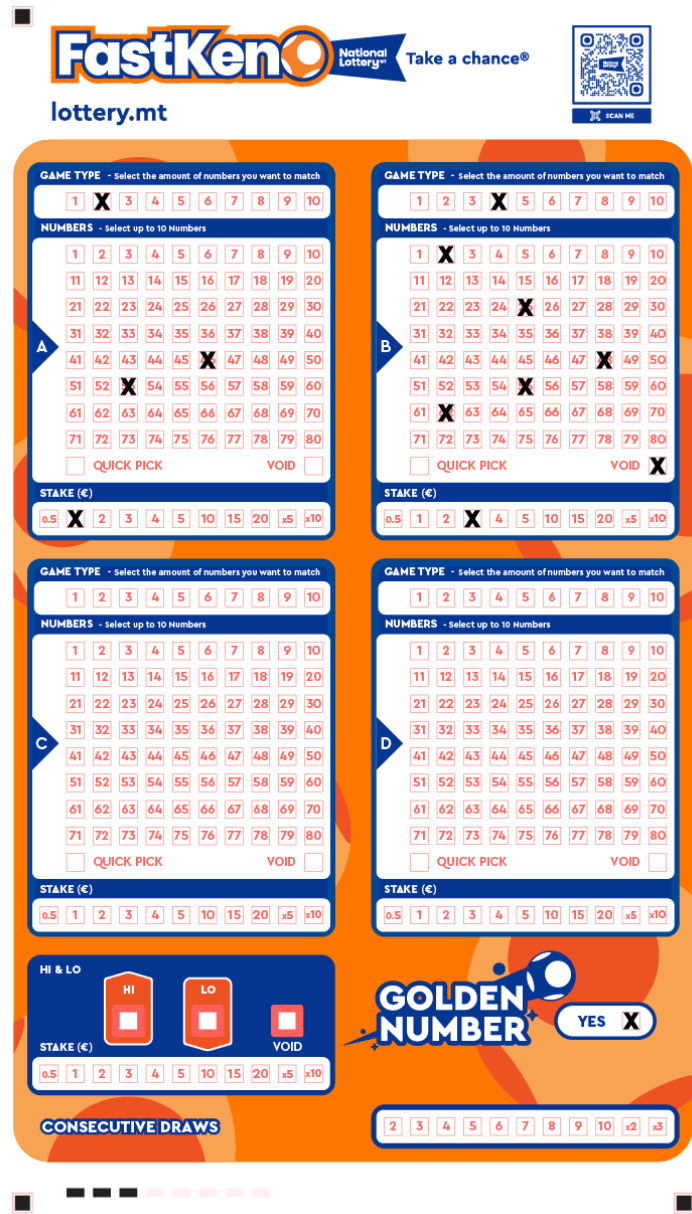
Playing Board: A
Game Type: 4
Numbers Selected: 4
Number of Columns: 1 column
Stake Amount: €0.50

Playing Board: B
Game Type: 7
Numbers Selected: 10
Number of Columns: 120 columns
Stake Amount: €0.50

Playing Board: C
Game Type: 3
Number of Columns: 1 (Quick Pick System)
Stake: €1.00

Cost of Ticket: 1 column (Playing Board A) x €0.50 (Stake) + 120 columns (Playing Board B) x €0.50 (Stake) + 1 column (Playing Board C) x €1.00 = €61.50

8.11 Cancellation of a Numbers Area – VOID



Playing Board: A
Game Type: 2

Number of Columns: 1 column

Stake Amount: €1.00

Playing Board: B
Game Type: 4

Number of Columns: 5 columns

VOID: Marked

GOLDEN NUMBER: Selected YES

Cost of Ticket: 1 column (Playing Board A) x €1.00 (Stake) + €1.00 (GOLDEN NUMBER) = €2.00